

# Uncertainty quantification in deep learning for physical simulation

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#### Introduction

#### **Physical Simulation & Nuclear Industry**

The nuclear industry studies the physics of stochastic processes (multiscale methods) :

- Particle Transport Quantum Mechanics
- Complex Systems Statistical Mechanics

**Statistical Mechanics** describes the behavior of a macroscopic system in terms of the behavior of its microscopic elements through the application of probability.



#### Figure 1: extracted from M.Karcz's PhD manuscript

#### **Statistical Mechanics 101**



We want to compute a physical quantity  $\mathcal{O}.$  It corresponds to computing an average over all possible physical states x

$$\langle \mathcal{O} \rangle = \int dx \, p(x) \mathcal{O}(x) \simeq \sum_{i=1}^{N} \frac{1}{N} \mathcal{O}(x^{(i)})$$

where  $x^{(i)} \sim p(x) \propto e^{-E(x)/T}$  and E(x) is the energy of the state x.

- The computation of the energy E(x) can be expensive.
- The sampling of p(x) can be difficult (local extrema, high dimensions, etc...).

Note : computing  $\langle \mathcal{O} \rangle$  using deterministic forces does not solve the challenges :  $x_{t+1} = x_t - \nabla E(x_t) + \sqrt{2T}\epsilon$  where  $\epsilon$  is a Gaussian rv.

# **ML into the Physical Simulation**

The idea is to include ML cheap estimates into the numerical computation.

#### Either

- Replace the computation of the energy by  $E_{\theta}(x)$ .
- Replace the sampling and/or the pdf by  $p_{\theta}(x)$ .

 $\boldsymbol{\theta}$  typically correspond to the parameters of a neural network.

# What is the impact of this change in the computation of physical quantities?

3



Boltzmann Generator





# **Uncertainty in AI driven simulation**



#### Modeling a physical phenomenon

- Using machine learning, we expect a difference between the model prediction and the actual value.
- We can compute what is the likelihood of an outcome given that some aspects of the system are not exactly known. What is the impact of this **uncertainty** in a physical computation?

Application examples : ML interatomic potentials, Boltzmann generators. Phase diagram - phase transition



**2.** Learning the Energy - D.Tzivrailis (2023-2026)

# **Uncertainty in the Energy Prediction**





The goal here is to accelerate the physical simulation by learning how to estimate the physical energy E(x) that can be expensive to compute. In Watanabe et al., 2021, it can be seen that the tail of the residual distribution is heavy.

# **Energy Learning Task**





#### **Regression Task**

- We design and train a Neural Network that computes an approximation of the energy E<sub>θ</sub>(x).
- It is trained by minimizing the loss

 $\sum_i (E_\theta(x_i) - E_i)^2$ 

computed using the data set  $\mathcal{D} = \{..., (x_i, E_i), ...\}$ 

As a toy model, we consider a physical system containing a phase transition between ordered and disordered *x* states.







# **Physical Simulation Failure**

We run a Markov Chain Monte Carlo computation, where the Metropolis-Hastings acceptance writes

$$\alpha(x \to x') = \min\left(1, \ e^{-\frac{E_{\theta}(x')}{k_{B}T}}/e^{-\frac{E_{\theta}(x)}{k_{B}T}}\right)$$
(1)

Naively replacing the exact value of E(x) by the Neural Network approximation  $E_{\theta}(x)$ , we notice that the physical computation is **not correct**!

This is due to :

- the (epistemic) noise in the prediction
- "out-of-distribution" inputs
- input domain shift



# **Physical Simulation Fix**

We need to compute the prediction uncertainty p(E|x, D) which is difficult for deep learning models (examples of methods include Ensemble, BNN, Last Layer, Deep Kernel Regression). There are many methods to take into account a noisy estimate of the target pdf in a MCMC sampling scheme :

- MH algorithm generalization based on assumption over the noise  $\sigma(x)$
- Bayesian inference (Bardenet et al., 2017) : divide-and-conquer, subsampling-based



By taking into account the expected difference

$$\sigma(x) = E_{\theta}(x) - E(x)$$
(2)

while modeling the **predictive uncertainty** of the energy we can correct the physical computation.



**3.** Learning the distribution - M.Karcz (2021-2024)

#### **Physical Simulation Failure**





The acceptance rate of configurations proposed by a normalizing flow in a Metropolis-Hastings algorithm is close to 100% for a small system, and drops to less than 40% for a medium-sized system. *Figure extracted from Del Debbio et al., 2021.* 

# **Physical Simulation vs Statistical Learning**



#### **Physical Phenomena Modeling**

- Numerical Simulation : knowledge in the form of simulated / solved laws and equations.
- Machine Learning : based on a collection of observations used to optimize the parameters of an effective model.



#### **Machine Learning Errors**





Figure 2: borrowed from G. Daniel.

Main idea : make an approximation of the target system by an effective variational model where we optimize the parameters.

What about in physics?



# **Statistical Physics and Statistical Learning**



**Variational approaches are ubiquotous in physics.** For example, we optimize the variational parameters  $\theta$  by minimizing the variational free energy  $\tilde{F}_{p_{\theta}}$ 

$$p(x) = \frac{e^{-\frac{E(x)}{k_B T}}}{Z} \qquad -k_B T \ln Z = F_{\rho} \le \tilde{F}_{\rho_{\theta}}$$
(3)

This inequality is known as the variational principle of statistical mechanics. Computing the free energy is an intractable problem for all but the simplest models. A powerful approximation method is mean-field theory.

We use a non interacting system,

$$E_{\theta}^{\mathsf{MF}}(x) = \sum_{i} E_{\theta}(x_{i}) \tag{4}$$

Therefore,

$$p_{\theta}^{\mathsf{MF}}(x) = \prod_{i} p_{\theta}(x_{i}) \propto \prod_{i} e^{-E_{\theta}(x_{i})}$$
 (5)

where we can analytically optimize  $\theta$ .



# Inverted Variational Auto-Encoder - arXiv :2408.14928

We can improve the mean field approximation by taking into account interactions, we need to introduce some auxiliary variables *y*.

$$p_{\theta}(x) = \int p(y)p_{\theta}(x|y)dy \neq \prod_{i} p_{\theta}(x_{i})$$
(6)

where  $p(y) = \prod_i p(y_i)$  is some arbitrary tractable distribution. For example,

$$p_{\theta}(\mathbf{x}|\mathbf{y}) \propto \prod_{i} e^{-\mathbf{x}_{i}\theta_{i}(\mathbf{y})}$$
(7)

where the function  $\theta(z)$  is a neural network. We have,

$$F_{\mathcal{P}} \leq \tilde{F}_{\mathcal{P}_{\theta}} = \mathbb{E}_{\substack{y \sim p(y) \\ x \sim p_{\theta}(x|y)}} \left[ \frac{-E(x)}{k_{B}T} + \log \frac{q_{\phi}(y|x)}{p(y)p_{\theta}(x|y)} \right]$$
(8)

This objective is called the Evidence Lower Bound (ELBO) and it corresponds to the negative variational free energy in physics.

#### PULSE algorithm - arXiv :2408.14928





Average defect concentration in uranium-plutonium mixed oxides.



Based on this idea Karcz et al., 2024 : **Partition function Unsupervised Learning Sampling and Evaluation for disordered compounds.** 





#### Summary

Conclusion

- Variational approaches are a link between physical simulation and machine learning that can be used : PULSE (Karcz et al., 2024)
- KARCZ Maciej PhD defence on October 2024 : "Approches d'apprentissage automatique génératif pour la modélisation à l'échelle atomique de composés présentant un désordre chimique"
- **Prediction Uncertainty Quantification** is necessary but can be difficult.

#### On Going Work & Open for collaborations!

- Link Physical Computation & Machine Learning
- What about Generative Modeling Uncertainty?

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#### References









#### Thank you for your attention!

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